

Course Syllabus Gyanmanjari College of Computer Application Semester-6 (BCA)

Subject: Internet of Things (IOT) - BCAXX16332

Type of course: Minor Stream

Prerequisite: Basic electronics, programming (C/C++ or Python), and microcontroller skills

(Arduino, Raspberry Pi).

Rationale:

IoT has become a foundational technology across various industries, enabling smart, connected, and automated systems. This course provides students with a comprehensive introduction to IoT concepts, architectures, devices, and communication technologies. It equips them with the essential knowledge to understand, design, and implement IoT-based solutions, preparing them for roles in IoT development, system integration, and related fields.

Teaching and Examination Scheme:

Teach	ing Sche	me	Credits	Examination Marks			Total		
CI	Т	D	- C	SEE CEE		CEE			
	1	P	C	Theory	Practical	MSE	LWA	ALA	Marks
3	0	2	4	75	25	30	20	50	200

Legends: Ci-Class Room Instructions; T – Tutorial; P - Practical: C – Credit; SEE - Semester End Evaluation; MSE- Mid Semester Examination; LWA - Lab Work Assessment; V – Viva voce; CCE-Continuous and Comprehensive Evaluation; ALA- Active Learning Activities.

3 Credits * 25 Marks = 75 Marks (each credit carries 25 Marks) Theory

1 Credits * 25 Marks = 25 Marks (each credit carries 25 Marks) Practical

SEE 100 Marks will be converted in to 50 Marks

CCE 100 Marks will be converted in to 50 Marks

It is compulsory to pass in each individual component.

Course Content:

Sr. No	Course content	Hrs	% Weightage
1	 Introduction to IOT Definition and Characteristics of IOT, Key Components of IoT System, Architecture of IOT 	10	20%

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	 Sensing Layer Network Layer Data Processing Layer Application Layer Enabling technologies, Internet of Things Challenges, Internet of Things and cyber physical Systems, WSN (wireless Sensor Network). 		
2	 What is Sensors – types of Sensors, Internet of Things Sensor interfacing, Advanced RISC Machine (ARM), Basics of sensor network Topology. Star Topology Tree Topology Mesh Topology Cluster Topology Ring Topology Hybrid Topology Microcontroller. 	9	20%
3	 IOT Protocols and Cloud Messaging Protocol (MQTP, HTTP/HTTPS, COAP, AMQP), Transport Protocol (TCP, UDP, TLS), IPV4- Internet Protocol Version 4, IPV6 – Internet Protocol Version 6, URI: Uniform Resource Identifier, Internet of Things and Cloud 	9	20%
4	Microcontroller Arduino: Architecture, Programming and Application Raspberry Pi: Architecture, Programming and Application.	8	20%
5	Applications of IOT Recognize the need of IOT in real – World problems Food Industry, Healthcare, Driver Assistant, Smart Home. Security in Cloud, Types of Attack.	9	20%

Continuous Assessment:

Sr. No	Active Learning Activities	Marks
1	IOT Scope: List out the names of leading companies in the field of iot, discuss the future trends of iot, and highlight the top developers in the iot industry, make a presentation with relevant images and upload on GMIU web portal.	10
2	Comparative Study of IoT Protocols Students will find different IoT communication protocols (MQTT, CoAP, HTTP, Zigbee, LoRa) and prepare a comparative report on their efficiency, security, and use cases and prepare a document and upload on GMIU web portal.	10
3	IoT Case Study Analysis Students will analyze real-world IoT applications (like smart agriculture, healthcare IoT, or smart cities) and present the benefits, challenges, and future scope and prepare a document and upload on GMIU web portal	10
4	Exploration of IOT in Daily Life Students have to identify IoT applications used in their homes or nearby surroundings and study their working process. They should find out which sensors are used and which communication protocol is implemented. Based on this information, students must prepare a brief report and upload it on the GMIU web portal.	10
5	Small IOT Project In this group activity, students will design and develop a small IoT-based hardware project that demonstrates proper sensor data flow and device interactions. Each group should create a working prototype using suitable sensors and components to collect and process data effectively. A short report describing the project objectives, working process, components used, and data flow must be prepared and uploaded on the GMIU web portal.	10
	Total	50

Suggested Specification table with Marks (Theory):75

Distribution of Theory Marks (Revised Bloom's Taxonomy)								
Level	Remembrance (R)	Understanding (U)	Application (A)	Analyze (N)	Evaluate (E)	Create (C)		
Weightage	25%	45%	15%	15%	0	0		

Note: This specification table shall be treated as a general guideline for students and teachers. The actual distribution of marks in the question paper may vary slightly from above table.



Course Outcome:

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CO1	Understand core concepts of IOT and its Architecture, Challenges in Detail.
CO2	Categorize the types of Sensors are used in IOT system and Microcontroller.
СОЗ	Understand Types of Internet Protocol in IOT with the importance of Security in Cloud Computing along with IOT.
CO4	Study the Architecture, Programming and Applications of Arduino and Raspberry Pi.
CO5	Recognize the need and Application of IOT in real – World problems.

List of Practical

Sr. No	Descriptions	Unit No	Hrs
1	Study of Arduino Uno board technical specifications and pins.	1	2
2	Study of various Sensors and actuators for IOT applications	1	2
3	Implementation LED on Circuit board to turn ON LED every 2 sec.	1	2
4	Controlling LED with Push Button on Arduino Board.	1	2
5	Implementation of soil moisture sensor to measure or estimate the amount of water in the soil.	1	4
6	Implementation of buzzer sensor play the buzzer on circuit board	2	2
7	Implement Force Sensor on Microcontroller circuit Board.	2	-4
8	Implementation of the gas sensor on circuit board.	4	. 2
9	Implementation of the LDR sensor on circuit board.	4	2
10	Connect three LEDs (Red, Yellow, Green) to simulate a traffic light system using delay functions.	5	4
11	Implementation of the Ultrasonic distance sensor on circuit board.	5	2
12	Use Obstacle avoidance sensor on Microcontroller circuit Board.	5	2
		Total	30

Instructional Method:

The course delivery method will depend upon the requirement of content and need of students. The teacher in addition to conventional teaching method by black board, may also use any of tools such as demonstration, role play, Quiz, brainstorming, MOOCs etc.

From the content 10% topics are suggested for flipped mode instruction.

Students will use supplementary resources such as online videos, NPTEL/SWAYAM videos, ecourses, Virtual Laboratory

The internal evaluation will be done on the basis of Activo arning Assignment

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Practical/Viva examination will be conducted at the end of semester for evaluation of performance of students in laboratory.

Reference Books

- [1] "IOT & its Applications"- fourth edition Jan 2024:- Mr. Iresh. A. Dhotre (Technical Publication).
- [2] "Internet of Things a Hands on Approach" 2015 Arshdeep Bagha & Vijay Midisetti (Universities Press).
- [3] "INTERNET OF THINGS Architecture and Design Principles" 2017 Dr. Raj Kamal (McGraw Hill Education (India) Private Limited).

